

**Town Farmington
Public Works Department
Administrative Assistant/Secretary
Part-time**

The Town of Farmington Public Works Department is accepting applications for a part-time Administrative Assistant/Secretary. Hours may vary from 10 to 25 hours per week at \$12.00 per hour.

Job requirements include:

- PC skills including Word, Excel, scanning, photocopying and emailing
- Good people skills for public relations including professionalism and patience
- Good communications with management staff
- Good work ethic and dependability
- Ability to work well independently, as well as in a team setting

Prior secretarial experience is a plus, but with a good work ethic and motivation we are willing to train the right person. Cover letter and resume may be submitted in person at the Farmington Public Works Department, 122 Public Works Drive, Farmington ME, or by mail to Farmington Public Works Department, Attn: Philip Hutchins, Director, 153 Farmington Falls Road, Farmington ME 04938, or by email to phutchins@farmington-maine.org. The position will remain open until filled. EOE

**TOWN OF FARMINGTON
TRUCK DRIVER / LABORER**

The Town of Farmington is currently seeking applications for the full-time position of Truck Driver/Laborer in the Public Works Department. Duties include operating heavy and light equipment, plowing and sanding roads in the winter, and manual labor. The employee in this position performs a variety of unskilled, semi-skilled and skilled tasks in a variety of weather conditions, and must possess the stamina to work long hours. Night, weekend and holiday work may be required. Valid State of Maine Class B Commercial Driver's License with good driving record and mandatory pre-employment drug screening required. Snow plowing experience preferred. Competitive wage and benefits are provided, including health insurance and retirement program. Please send cover letter and resume to Richard Davis, Town Manager, Town of Farmington, 153 Farmington Falls Road, Farmington, ME 04938. The application period will remain open until the position is filled. EOE